Coding and computation by neural ensembles in the retina

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The neural code



Input-output relationship between

- External observables x (sensory stimuli, motor responses...)
- Neural variables y (spike trains, population activity...)

Encoding problem: p(y|x); decoding problem: p(x|y)

Retinal ganglion neuronal data

Preparation: dissociated macaque retina

— extracellularly-recorded responses of populations of RGCs



Stimulus: random spatiotemporal visual stimuli (Pillow et al., 2008)

Receptive fields tile visual space



Multineuronal point-process model



$$\lambda_i(t) = f\left(b + \vec{k}_i \cdot \vec{x}(t) + \sum_{i',j} h_{i',j} n_{i'}(t-j)\right),$$

— Fit by L_1 -penalized maximum likelihood (concave optimization) (Brillinger, 1988; Paninski, 2004; Truccolo et al., 2005)



coupling filters



Network vs. stimulus drive



— Network effects are $\approx 50\%$ as strong as stimulus effects

Spike Train Prediction



Network predictability analysis



• fix all other neurons for a single trial

draw single-trial predictions of this cell's spike train



Model captures spatiotemporal cross-corrs

x-corrs:



OFF cells



75 sp/s ______ 50 ms



Maximum a posteriori decoding

 $\arg \max_{\vec{x}} \log P(\vec{x}|spikes) = \arg \max_{\vec{x}} \log P(spikes|\vec{x}) + \log P(\vec{x})$ $- \log P(spikes|\vec{x}) \text{ is concave in } \vec{x} \text{: concave optimization again.}$



— Decoding can be done in linear time via standard Newton-Raphson methods, since Hessian of $\log P(\vec{x}|spikes)$ w.r.t. \vec{x} is banded (Pillow and Paninski, 2007).

Does including correlations improve decoding?



— Including correlations improves decoding accuracy.

How important is timing?



⁽Ahmadian et al., 2008)

Extension: common input effects



State-space setting (Kulkarni and Paninski, 2007; Khuc-Trong and Rieke, 2008; Wu et al., 2008)

Direct state-space optimization methods

$$\lambda_{i}(t) = f \left[b + \vec{k}_{i} \cdot \vec{x}(t) + \sum_{i',j} h_{i',j} n_{i'}(t-j) + q_{i}(t) \right]$$
$$= f \left[X_{t} \theta + q_{i}(t) \right]$$
$$\vec{q}_{t+dt} = \vec{q}_{t} + A \vec{q}_{t} dt + \sigma \sqrt{dt} \vec{\epsilon}_{t}$$

— Parameter θ is high-d; standard point-process filter EM is very slow. Instead, optimize Laplace-approximated marginal likelihood directly:

$$\begin{split} \log p(spikes|\theta) &= \log \int p(Q|\theta) p(spikes|\theta, Q) dQ \\ &\approx \log p(\hat{Q}_{\theta}|\theta) + \log p(spikes|\hat{Q}_{\theta}) - \frac{1}{2} \log |J_{\hat{Q}_{\theta}}| \\ \hat{Q}_{\theta} &= \arg \max_{Q} \left\{ \log p(Q|\theta) + \log p(spikes|Q) \right\} \end{split}$$

— all terms can be computed in linear time via block-tridiagonal matrix methods (Koyama et al., 2008). Number of applications (Vogelstein et al., 2008).

Optimal velocity decoding

How to decode behaviorally-relevant signals, e.g. image velocity? If image I is known, use Bayesian estimate (Weiss et al., 2002): $p(v|spikes, I) \propto p(v)p(spikes|v, I)$

If image is unknown, we have to integrate out:

$$p(v|spikes) \propto p(v)p(spikes|v) = p(v) \int p(I)p(spikes|v, I)dI;$$

p(I) denotes a priori image distribution.

— connections to standard energy models(Frechette et al., 2005; Lalor et al., 2008)

Optimal velocity decoding



— estimation improves with knowledge of image

Image stabilization is a significant problem





From (Pitkow et al., 2007): neighboring letters on the 20/20 line of the Snellen eye chart. Trace shows 500 ms of eye movement.

Bayesian methods for image stabilization

Similar marginalization idea as in velocity estimation:

 $p(I|spikes) \propto p(I)p(spikes|I) = p(I) \int p(spikes|e, I)p(e)de;$

e denotes eye jitter path; integration by state-space methods.



true image w/ translations; observed noisy retinal responses; estimated image.

Collaborators

Theory and numerical methods

- Y. Ahmadian, S. Escola, G. Fudenberg, Q. Huys, J. Kulkarni, M. Nikitchenko, X. Pitkow, K. Rahnama, G. Szirtes, T. Toyoizumi, Columbia
- E. Doi, E. Simoncelli, NYU
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- A. Haith, C. Williams, Edinburgh
- M. Ahrens, J. Pillow, M. Sahani, Gatsby
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Retinal physiology

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