

## Trees review

Definition - A tree is a graph in which there is one and only one path between any pair of nodes.

- Trees do not have loops
- Moralization of a directed tree results in an undirected tree

\* Exact Inference is possible on trees using an algorithm much like that presented for chains. Sum-product or B.P.

\* Graphs with loops are more complicated - loopy B.P.

Before sum-product:

## Factor Graphs

- Directed & undirected graphs express a global function as the product of factors over subsets of those vars
- Factors make explicit nodes for the factors in the product (in addition to the variables nodes)

Joint can be written as

$$P(\vec{x}) = \prod_s f_s(\vec{x}_s)$$

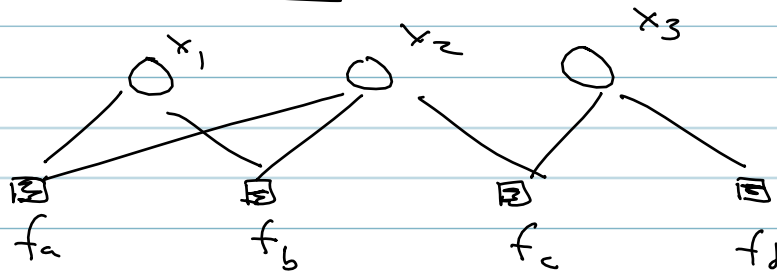
where  $\vec{x}_s$  is a subset of the variables

Individual vars are  $x_i$ ,  $x_i$  may be complicated i.e. matrix, vector, etc.

Where did the normalizing const. go?

- factor over an empty set of vars.

## Factor graph example

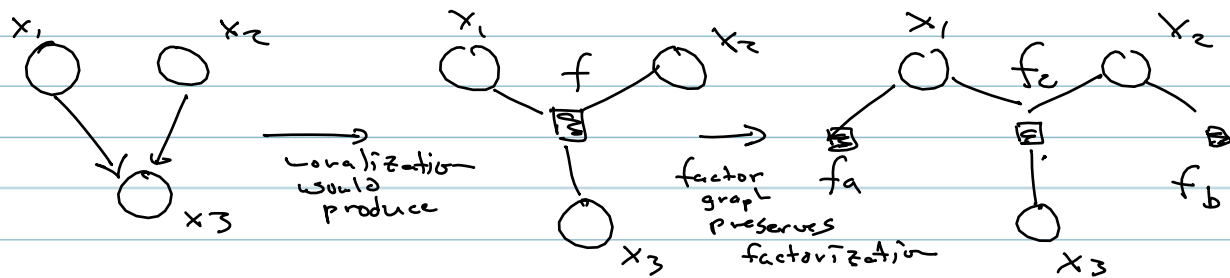


$$p(\vec{x}) = f_a(x_1, x_2) f_b(x_1, x_2) f_c(x_2, x_3) f_d(x_3)$$

A factor graph consists of

- 1 circle for each variable
- 1 square for each factor

A factor graph is a more explicit characterization of the factorization of the joint distribution, keeping separate terms that might be lumped together in an undirected g.m. for instance



$$p(\vec{x}) = p(x_1) p(x_2) p(x_3 | x_1, x_2)$$

$$f = p(x_1) p(x_2) p(x_3 | x_1, x_2)$$

- can be reasons to combine factors in this way

$$f_a = p(x_1)$$

$$f_b = p(x_2)$$

$$f_c = p(x_1, x_2, x_3)$$

# The Sum-product algorithm (Belief prop.)

Powerful algorithm for inference of tree-structured factor graphs.

Assumption all nodes discrete  
(could be linear-Gaussian however)

Recipe

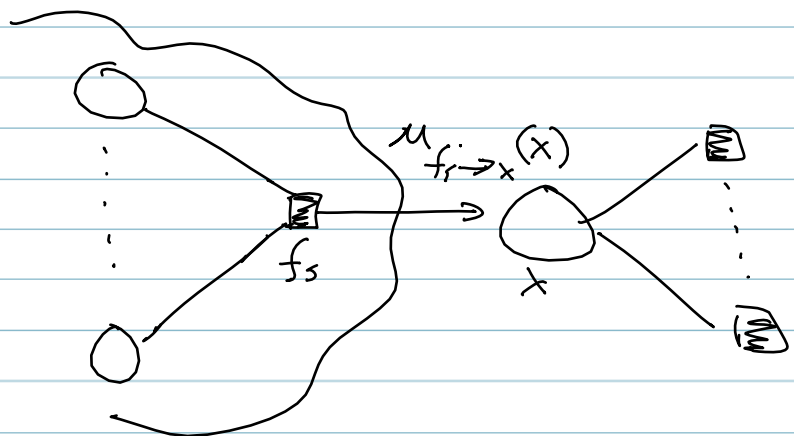
- Convert graph to factor graph.
- Pass messages
  - o two kinds of messages in sum-prod. algorithm

Start as before with finding a single marginal dist:

$$p(x) = \sum_{\vec{x} \setminus x} p(\vec{x}) \quad \vec{x} \setminus x \text{ is set w/o } x$$

Considering:

$$F_s(x, X_s)$$



One can directly see that

$$p(x) = \prod_{s \in \text{ne}(x)} F_s(x, X_s)$$

where  $\text{ne}(x)$  are the factor node neighbors of  $x$  and  $X_s$  denotes the set of all vars in the subtree connected to  $x$  through  $f_s$ .

$$F_s(x, X_s) = f_s(x, x_1, \dots, x_n) G(x_1, X_{s1}) \dots G(x_n, X_{sn})$$

is the prod of all factors in group associated w/ <sup>factor</sup>  $f_s$

X centric computation



$$p(x) = \sum_{\vec{X} \setminus x} p(\vec{X})$$

$$= \sum_{\vec{X} \setminus x} \prod_{s \in \text{ne}(x)} F_s(x, \vec{X}_s)$$

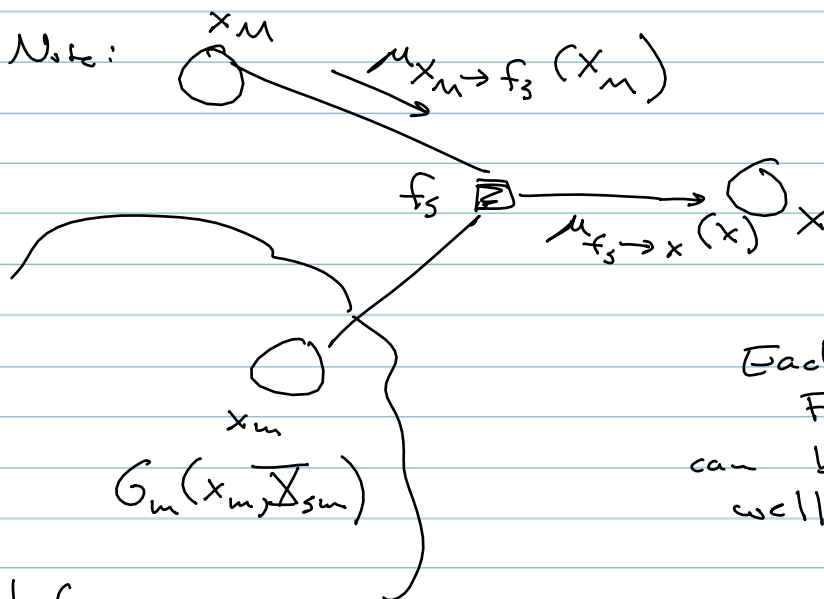
$$= \prod_{s \in \text{ne}(x)} \sum_{\vec{X}_s} F_s(x, \vec{X}_s)$$

define  $\mu_{f_s \rightarrow x}(x) = \sum_{\vec{X}_s} F_s(x, \vec{X}_s)$

$$p(x) = \prod_{s \in \text{ne}(x)} \mu_{f_s \rightarrow x}(x)$$

call these messages and prod's of messages

How do we evaluate these messages, they are a big exponential sum?



Each factor  $F_s(x, \vec{X}_s)$  can be factorized as well!

As before

$$F_s(x, \vec{X}_s) = f_s(x, x_1, \dots, x_m) G_1(x_1, \vec{X}_{s1}) \dots G_m(x_m, \vec{X}_{sm})$$

We exploit this factorization to compute

$$\begin{aligned}\mu_{f_s \rightarrow x}(x) &\equiv \sum_{\mathbf{X}_s} F_s(x, \mathbf{X}_s) \\ &= \sum_{\mathbf{X}_s} f_s(x, x_1, \dots, x_M) G_1(x_1, \mathbf{X}_{s1}) \dots G_M(x_M, \mathbf{X}_{sM}) \\ &= \sum_{x_1} \dots \sum_{x_M} f_s(x, x_1, \dots, x_M) \prod_{m \in \text{ne}(f_s) \setminus x} \left[ \sum_{\mathbf{X}_{sm}} G_m(x_m, \mathbf{X}_{sm}) \right] \\ &= \sum_{x_1} \dots \sum_{x_M} f_s(x, x_1, \dots, x_M) \prod_{m \in \text{ne}(f_s) \setminus x} \mu_{x_m \rightarrow f_s}(x_m)\end{aligned}$$

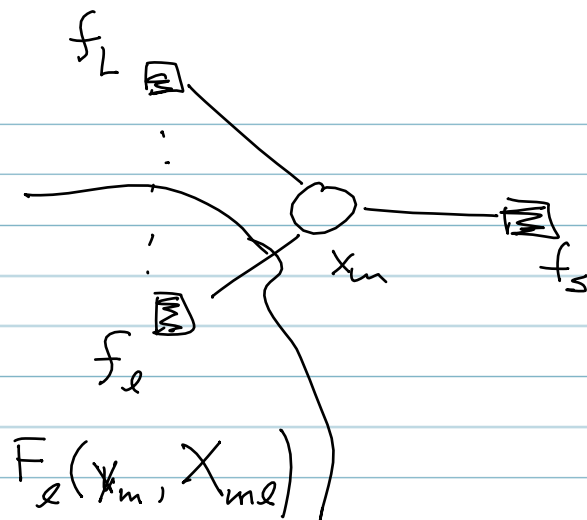
$m \in \text{ne}(f_s) \setminus x$  all variables in factor  $f_s$  besides  $x$

Implicitly defined a new message

$$\mu_{x_m \rightarrow f_s}(x_m) \equiv \sum_{\mathbf{X}_{sm}} G_m(x_m, \mathbf{X}_{sm})$$

which is a message from a var node to a factor node.

How do we compute  $\mu_{x_m \rightarrow f_s}(x_m)$ ?



From this we can see that  $G_m(x_m, X_{sm})$  can be written as another product of factors

$$G_m(x_m, X_{sm}) = \prod_{l \in \text{ne}(x_m) \setminus f_s} F_l(x_m, X_{ml})$$

So we can write

$$\mu_{x_m \rightarrow f_s}(x_m) = \sum_{X_{sm}} \prod_{l \in \text{ne}(x_m) \setminus f_s} F_l(x_m, X_{ml})$$

$$= \prod_{l \in \text{ne}(x_m) \setminus f_s} \left[ \sum_{X_{ml}} F_l(x_m, X_{ml}) \right]$$

$$= \prod_{l \in \text{ne}(x_m) \setminus f_s} \mu_{f_l \rightarrow x_m}(x_m)$$

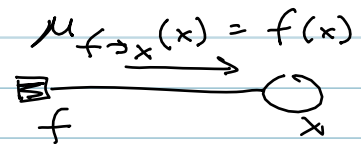
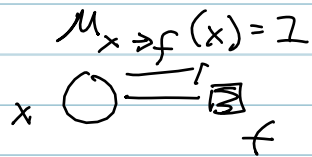
- Collecting up bits yields message passing algorithm

## Message Types

$$\blacksquare \rightarrow 0 \quad \mu_{f_s \rightarrow x}(x) = \sum_{x_1} \dots \sum_{x_M} f_s(x, x_1, \dots, x_M) \prod_{m \in \text{ne}(f_s) \setminus x} \mu_{x_m \rightarrow f_s}(x_m)$$

$$0 \rightarrow \blacksquare \quad \mu_{x_m \rightarrow f_s}(x_m) = \prod_{e \in \text{ne}(x_m) \setminus f_s} \mu_{f_e \rightarrow x_m}(x_m)$$

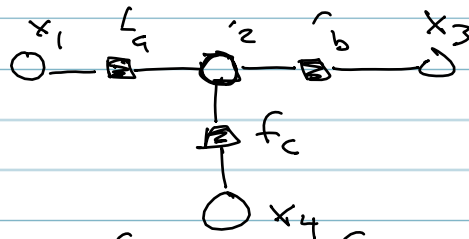
To start, messages can be sent from leaf nodes



## Recap

- Message passing for evaluating marginal  $p(x)$
- Pick  $x$  as root, pass messages from leaves to root.
- Once root receives all messages, pass all messages back to root
- Easy to see that this yields valid algorithm with enough messages always available j.i.t.

Example



$$\tilde{p}(\vec{x}) = f_a(x_1, x_2) f_b(x_2, x_3) f_c(x_2, x_4)$$

Designate  $x_3$  as root and process messages from leaves

$$\mu_{x_1 \rightarrow f_a(x_1)} = 1$$

$$\mu_{f_a \rightarrow x_2}(x_2) = \sum_{x_1} f_a(x_1, x_2)$$

$$\mu_{x_4 \rightarrow f_c(x_4)} = 1$$

$$\mu_{f_c \rightarrow x_2}(x_2) = \sum_{x_4} f_c(x_2, x_4)$$

$$\mu_{x_2 \rightarrow f_b(x_2)} = \mu_{f_a \rightarrow x_2}(x_2) \mu_{f_c \rightarrow x_2}(x_2)$$

$$\mu_{f_b \rightarrow x_3}(x_3) = \sum_{x_2} f_b(x_2, x_3) \mu_{x_2 \rightarrow f_b}$$

Now other way

$$\mu_{x_3 \rightarrow f_b(x_3)} = 1$$

$$\mu_{f_b \rightarrow x_2}(x_2) = \sum_{x_3} f_b(x_2, x_3)$$

$$\mu_{x_2 \rightarrow f_a(x_2)} = \mu_{f_b \rightarrow x_2}(x_2) \mu_{f_c \rightarrow x_2}(x_2)$$

$$\mu_{f_a \rightarrow x_1}(x_1) = \sum_{x_2} f_a(x_1, x_2) \mu_{x_2 \rightarrow f_a}(x_2)$$

$$\mu_{x_2 \rightarrow f_c(x_2)} = \mu_{f_b \rightarrow x_2}(x_2) \mu_{f_a \rightarrow x_2}(x_2)$$

$$\mu_{f_c \rightarrow x_4}(x_4) = \sum_{x_2} f_c(x_2, x_4) \mu_{x_2 \rightarrow f_c}(x_2)$$



To evaluate  $\tilde{p}(x_2)$  for instance we use

$$p(x) = \prod_{s \in \text{ne}(x)} \mu_{f_s \rightarrow x}(x)$$

$$\tilde{p}(x_2) = \mu_{f_a \rightarrow x_2}(x_2) \mu_{f_b \rightarrow x_2}(x_2) \mu_{f_c \rightarrow x_2}(x_2)$$

$$= \left[ \sum_{x_1} f_a(x_1, x_2) \right] \left[ \sum_{x_3} f_b(x_2, x_3) \right] \left[ \sum_{x_4} f_c(x_2, x_4) \right]$$

$$= \sum_{x_1} \sum_{x_3} \sum_{x_4} f_a(x_1, x_2) f_b(x_2, x_3) f_c(x_2, x_4)$$

Conditioning on observed values yields the same kind of indicator function approach.

- Discrete variable assumption not strictly necessary. Technique extends to continuous real valued vars, etc.

## Loopy B.P.

What abouts graphs with loops?

Loopy BP is BP run on graph with loops until "convergence."